



SHIP STATUS SHEET (Version: Alternative Component Hit Values)

Ship Name		Movement	6		Radiated Signature	5 (8)	Currently	Crew Comfort	0	Ship Profile
Ship Class	Victory-class BB 1 of 2	Armor	7	Currently	Radial Reflected	2	Currently	Radial Profile	+2	
Owner	Britain	Screens	6		Lateral Reflected	7	Currently	Lateral Profile	+2	

Hull	Minor breach at 45	Major breach at 90	Hull failure occurs at 179	Current damage is <input type="text"/>	(minor breach → armor to ½, no masking, +1 reflected) (major breach → armor to 0, doubles radiated & reflected)
------	---------------------------	---------------------------	-----------------------------------	--	--

Power Plant #1	Inoperable at 22	Destroyed at 110	Current damage is <input type="text"/>	Power Plant #2	Inoperable at 22	Destroyed at 110	Current damage is <input type="text"/>
----------------	-------------------------	-------------------------	--	----------------	-------------------------	-------------------------	--

Active Sensor	16	Processor Unit	Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Active Sensor	16	Processor Unit	Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Passive Sensor	10	Processor Unit	Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Passive Sensor	10	Processor Unit	Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Navigational Rada <input type="checkbox"/> Deep Space Scanner <input type="checkbox"/> Gravitational Scanner <input type="checkbox"/> Cartographic Sensor <input type="checkbox"/> Life Sensor <input type="checkbox"/>						




















Weapon Mounts								Hull Mounted Equipmen					
Turret 1		Turret 6		Turret 11		Turret 16		Turret 21		Turret 26		Grapeshot	
x3-2 dbl		x2+1 db		x2+1 db		x2+1 db						Grapeshot	
Turret 2		Turret 7		Turret 12		Turret 17		Turret 22		Turret 27		Grapeshot	
x3-2 dbl		x2+1 db		x2+1 db		x2+1 db						Grapeshot	
Turret 3		Turret 8		Turret 13		Turret 18		Turret 23		Turret 28		Grapeshot	
x3-2 dbl		x2+1 db		x2+1 db		x2+1 db						Grapeshot	
Turret 4		Turret 9		Turret 14		Turret 19		Turret 24		Turret 29		WDS-S14	
x3-2 dbl		x2+1 db		x2+1 db								WDS-S14	
Turret 5		Turret 10		Turret 15		Turret 20		Turret 25		Turret 30		WDS-S14	
x2+1 db		x2+1 db		x2+1 db								WDS-S14	

[illegible]

Tactical Action Center										Ship Bridge				Ordnance Load / small craft	
Actv Snsr	Fire Ctrl	Fire Ctrl	Fire Ctrl	Flt Ctrl			Captain	Computer			48 Ritage-2 missiles in 4 bays				
Actv Snsr	Fire Ctrl	Fire Ctrl	Fire Ctrl	Flt Ctrl			Navigator	Computer							
Pass Snsr	Fire Ctrl	Fire Ctrl	Rmt Pilot	Flt Ctrl			Commo	Computer			144 Grapeshot submunitions				
Pass Snsr	Fire Ctrl	Fire Ctrl	Rmt Pilot	Flt Ctrl			Commo	Computer			36 WDS-S14 submunitions				
Cmd Staff	Fire Ctrl	Fire Ctrl	Rmt Pilot				Commo	Computer							
Cmd Staff	Fire Ctrl	Fire Ctrl	Rmt Pilot				Commo	Computer			3 <i>Harrier</i> -class fighters				
Cmd Staff	Fire Ctrl	Fire Ctrl	Rmt Pilot				Helm	Computer			(launch 1 fighter / 5 turns)				
Cmd Staff	Fire Ctrl	Fire Ctrl	Rmt Pilot				Engineer								
Cmd Staff	Fire Ctrl	Fire Ctrl	Flt Ctrl				Engineer				6 <i>Commando</i> -class landers				
Cmd Staff	Fire Ctrl	Fire Ctrl	Flt Ctrl				Engineer				(launch 2 landers / 5 turns)				
Cmd Staff	Fire Ctrl	Fire Ctrl	Flt Ctrl				Engineer								
Fire Ctrl	Fire Ctrl	Fire Ctrl	Flt Ctrl				Engineer				2 HD-5 drones in 1 bay				
Fire Ctrl	Fire Ctrl	Fire Ctrl	Flt Ctrl				Engineer								

[illegible]




































SHIP STATUS SHEET (Version: Alternative Component Hit Values)

Ship Name		Movement			Radiated		Currently	Crew		Ship Profile
Ship Class	Victory-class BB 2 of 2	Drive			Signature			Comfort		
Owner	Britain	Armor		Currently	Radial		Currently	Radial		
		Screens			Reflected			Profile		
					Lateral		Currently	Lateral		
					Reflected			Profile		

Hull	Minor breach at <input type="text"/>	Major breach at <input type="text"/>	Hull failure occurs at <input type="text"/>	Current damage is <input type="text"/>	(minor breach → armor to ½, no masking, +1 reflected, (major breach → armor to 0, doubles radiated & reflected)
------	--------------------------------------	--------------------------------------	---	--	---

Power Plant #1	Inoperable at <input type="text"/>	Destroyed at <input type="text"/>	Current damage is <input type="text"/>	Power Plant #2	Inoperable at <input type="text"/>	Destroyed at <input type="text"/>	Current damage is <input type="text"/>
----------------	------------------------------------	-----------------------------------	--	----------------	------------------------------------	-----------------------------------	--

Active Sensor	Processor Unit	Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Active Sensor	Processor Unit	Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Passive Sensor	Processor Unit	Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Passive Sensor	Processor Unit	Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Navigationa Rada	Deep Space Scanner	Gravitational Scanner	Cartographic Sensor	Life Sensor	

Weapon Mounts						Hull Mounted Equipment							
Turret 31		Turret 36		Turret 41		Turret 46		Turret 51		Turret 56		WDS-S14	
Turret 32		Turret 37		Turret 42		Turret 47		Turret 52		Turret 57		WDS-S14	
Turret 33		Turret 38		Turret 43		Turret 48		Turret 53		Turret 58			
Turret 34		Turret 39		Turret 44		Turret 49		Turret 54		Turret 59			
Turret 35		Turret 40		Turret 45		Turret 50		Turret 55		Turret 60			

[illegible]

Flag Bridge			Flag Bridge			Ordnance Load / Small Craf
Senior Cmd	Commo	Computer				
Senior Cmd	Commo	Computer				
Senior Cmd	Commo	Computer				
Senior Cmd	Commo	Computer				
Senior Cmd	Commo	Computer				
Senior Cmd	Commo					
Senior Cmd	Commo					
Senior Cmd	Commo					
Commo	Commo					
Commo	Commo					
Commo	Computer					
Commo	Computer					
Commo	Computer					

Created by Terry A. Kuchta, © 2004
version 2.0
Based on a form by *GDW / FFE*.

Crew Quality		Currently
--------------	--	-----------