

SHIP STATUS SHEET (Version: Alternative Component Hit Values)

Ship Name		Movement	4		Radiated Signature	4 (5)	Currently	Crew Comfort	0	Ship Profile
Ship Class	Picardie-class CG	Armor	4	Currently	Radial Reflected	6	Currently	Radial Profile	-2	
Owner	France, Anzania	Screens	2		Lateral Reflected	7	Currently	Lateral Profile	0	

Hull	Minor breach at	16	Major breach at	32	Hull failure occurs at	64	Current damage is		(minor breach → armor to ½, no masking, +1 reflected) (major breach → armor to 0, doubles radiated & reflected)
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Power Plant #1	Inoperable at	4	Destroyed at	20	Current damage is		Power Plant #2	Inoperable at	4	Destroyed at	20	Current damage is	
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Active Sensor	7	Processor Unit	<input type="checkbox"/>	Primary Array		Redundant Array	
Active Sensor		Processor Unit	<input type="checkbox"/>	Primary Array		Redundant Array	
Passive Sensor	10	Processor Unit	<input type="checkbox"/>	Primary Array		Redundant Array	
Passive Sensor		Processor Unit	<input type="checkbox"/>	Primary Array		Redundant Array	
Navigational Rada <input type="checkbox"/> Deep Space Scanner <input type="checkbox"/> Gravitational Scanner <input type="checkbox"/> Cartographic Sensor <input type="checkbox"/> Life Sensor <input type="checkbox"/>							

Weapon Mounts						Hull Mounted Equipmen			
Turret 1		Turret 6		Turret 11		Turret 16		TTA	<input type="checkbox"/>
x1 -1		x1 -1						TTA	<input type="checkbox"/>
Turret 2		Turret 7		Turret 12		Turret 17		TTA	<input type="checkbox"/>
x1 -1								TTA	<input type="checkbox"/>
Turret 3		Turret 8		Turret 13		Turret 18		TTA	<input type="checkbox"/>
x1 -1								TTA	<input type="checkbox"/>
Turret 4		Turret 9		Turret 14		Turret 19		Communicator	<input type="checkbox"/>
x1 -1								Communicatc	<input type="checkbox"/>
Turret 5		Turret 10		Turret 15		Turret 20		Ritage-1 pak	<input type="checkbox"/>
x1 -1								Ritage-1 pak	<input type="checkbox"/>

Critical Hits (see variant rules for explanation of damage impact)						
Computer System	<input type="checkbox"/>	Now At	Hanger Deck 1		Missile Bay 1	
Targeting Computer	<input type="checkbox"/>	+1	Hanger Deck 2		Missile Bay 2	
Life Support	<input type="checkbox"/>		Hanger Deck 3		Missile Bay 3	
Continuous	<input type="checkbox"/>		Hanger Deck 4		Missile Bay 4	
Drone Bay	<input type="checkbox"/>		Hanger Deck 5		Missile Bay 5	

Tactical Action Center:	Ship Bridge	Other Bridge	Ordnance Load / Small Craf
Actv Snsr Pass Snsr Fire Ctrl Fire Ctrl Fire Ctrl Fire Ctrl Fire Ctrl Rmt Pilot Rmt Pilot Flt Ctrl Cmd Staff Computer	Captain Navigator Commo Commo Helm Computer		Turrets are not UTES equippec 16 Ritage-1 missiles in 2 pak: 1 Lander

DAMAGE CONTROL		Created by Terry A. Kuchta, © 2004 version 2.0 Based on a form by GDW / FFE.	Crew Quality <input type="checkbox"/> Currently <input type="checkbox"/>
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