

SHIP STATUS SHEET (Version: Alternative Component Hit Values)

Ship Name: <input type="text"/>	Movement / Drive: 6		Radiated Signature: 0 (3)	Currently: <input type="checkbox"/>	Crew Comfort: 0	Ship Profile
Ship Class: Wellington-class FTR	Armor: 3	Currently: <input type="checkbox"/>	Radial Reflected: 3	Currently: <input type="checkbox"/>	Radial Profile: -3	
Owner: Britain	Screens: 0		Lateral Reflected: 3	Currently: <input type="checkbox"/>	Lateral Profile: -3	

Hull Minor breach at: 3	Hull Major breach at: 5	Hull failure occurs at: 9	Current damage is: <input type="text"/>	(minor breach → armor to ½, no masking, +1 reflected) (major breach → armor to 0, doubles radiated & reflected)
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Power Plant #1 Inoperable at: 1	Destroyed at: 6	Current damage is: <input type="text"/>	Power Plant #2 Inoperable at: <input type="text"/>	Destroyed at: <input type="text"/>	Current damage is: <input type="text"/>
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Active Sensor: <input type="checkbox"/>	Processor Unit: <input type="checkbox"/>	Primary Array:	Redundant Array:
Passive Sensor: 6	Processor Unit: <input type="checkbox"/>	Primary Array:	Redundant Array:
Navigational Rada: <input type="checkbox"/>		Deep Space Scanner: <input type="checkbox"/>	Gravitational Scanner:
		Cartographic Sensor: <input type="checkbox"/>	Life Sensor: <input type="checkbox"/>

Weapon Mounts						Hull Mounted Equipmen	
Turret 1:	Turret 2:	Turret 3:	Turret 4:	Turret 5:	Turret 6:	_____ <input type="checkbox"/>	
x2 -3						_____ <input type="checkbox"/>	

Critical Hits (see variant rules for explanation of damage impact)			
Computer System: <input type="checkbox"/>	Targeting Computer: <input type="checkbox"/>	Now At: 0	Life Support:
			Continuous:

_____ <input type="checkbox"/>
_____ <input type="checkbox"/>
_____ <input type="checkbox"/>

Crew Pilot: <input type="checkbox"/>	Co-Pilot: <input type="checkbox"/>	Gunner: <input type="checkbox"/>	Crew Quality: <input type="checkbox"/>	Currently: <input type="checkbox"/>	Created by Terry A. Kuchta, © 2006 version 2.0s Based on a form by GDW / FFE.	Ordnance Load / Small Craf
Crew Chief: <input type="checkbox"/>	Load Master: <input type="checkbox"/>	Snrs Op: <input type="checkbox"/>				Turret is UTES equipped

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Power Plant #1 Inoperable at: 1	Destroyed at: 6	Current damage is: <input type="text"/>	Power Plant #2 Inoperable at: <input type="text"/>	Destroyed at: <input type="text"/>	Current damage is: <input type="text"/>
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